## **Turing Machine Variants, Equivalence, Decidability – Lecture 14** James Marshall

# Levels of Description for Turing-Machines

- formal
- *implementation*
- high-level

## Definition

A Multitape Turing Machine is a Turing Machine with k > 1 tapes, each with its own read-write head. The transition function then has the form

$$\delta: Q \times \Gamma^k \to Q \times \Gamma^k \times \{L, R, S\}^k$$

#### Theorem

Every Multitape Turing Machine has an equivalent single-tape Turing Machine

**Proof Sketch (by Construction)** 

# Definition

A Nondeterministic Turing Machine is a Turing Machine that can have more than one valid transition for any state-read pair, so the transition function has the form

$$\delta: Q \times \Gamma^k \to P(Q \times \Gamma \times \{L, R\})$$

#### Theorem

Every Nondeterministic Turing Machine has an equivalent deterministic Turing Machine

**Proof Sketch (by Construction)** 

# **Decidability Examples**

$$A_{DFA} = \left\{ \langle B, w \rangle | B \text{ is a DFA that accepts } w \right\}$$

$$E_{DFA} = \left\{ \langle A \rangle | A \text{ is a DFA and } L(A) = \emptyset \right\}$$

 $EQ_{DFA} = \{\langle A, B \rangle | A \text{ and } B \text{ are DFAs and } L(A) = L(B) \}$ 

Context-free Languages

Language Hierarchy